

Vidiot User Guide



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Written by Ibrahim Parkar

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Why use Vidiot?

Easy to learn

Vidiot is a simple tool to learn. It is a basic video editor with a lot of tools available for you to use. The project timeline is intuitive to work with, and the interface is easy to follow and understand. You can be as creative as you want and get quite far with Vidiot. If you have no experience with video editing, this application is an excellent starting point to learn the foundations of video editing.

Free to use

Vidiot has no premium features, subscriptions, or paywalls. Being an open-source software, Vidiot is a free to use application with all of its features available to use for anyone. Although it may not have all of the features of a paid or subscription-based application, Vidiot has the core necessities of a video editor.

Locally installed

Vidiot is installed directly onto your computer without needing an internet connection to function or update. If you have installed a version of Vidiot, it can stay on your system for as long as you need. This is useful as you never have to worry about losing access to a reliable video editor. If you ever want to update to a newer build of Vidiot, you could do the same with that version as well.

Chapter 1: Understanding Vidiot as a video editor



This chapter goes over the features that are available in Vidiot, as well as how to download and install the software. The chapter also discusses the interface of Vidiot, explaining the different panes that you can interact with.

Identifying the features available in Vidiot

Vidiot is a non-linear video editor. The application allows the user to edit their video clips without altering the source footage that they are working with. This type of modular process allows the user to trim, splice and combine video clips in any way they see fit - or experiment with new ideas of how they want their video to look without losing their original video.

Vidiot has a range of features that give users the tool-set they need to achieve their creative vision for their video project. The application has the following features:

- Video converting
- Video compositing
- Trimming video clips
- Transitions
- Speed changing
- Cropping
- Scaling
- Titles
- Cutting clips
- Moving clips

Being an open-source video editor, Vidiot is an excellent choice for beginner video editors who may be on a budget or want to explore video editing through personal projects without spending money.

Downloading and installing Vidiot on a Windows device

Vidiot can only run on compatible Windows devices. Once you have verified that your system is able to run the application, you can proceed to download it.

Verifying system requirements for Vidiot installation

Vidiot is available for download on Linux and Windows. If you are installing on Windows, you need a 64bit version of Windows in order to run the application. If you are not sure which version of Windows you have installed, you can check.

To check your Windows version:

1. Open your file explorer.
2. Right-click on **This PC**.
3. Select **Properties** from the menu.

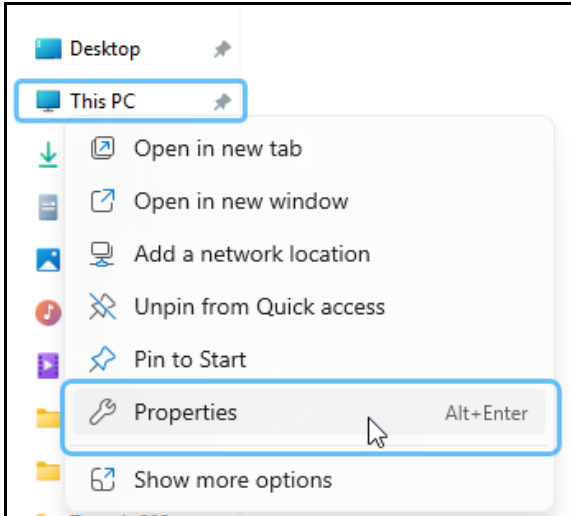


Figure 1.1: PC properties selection

4. In the **Device specifications** box, check to see that your **System type** displays **64-bit operating system**.

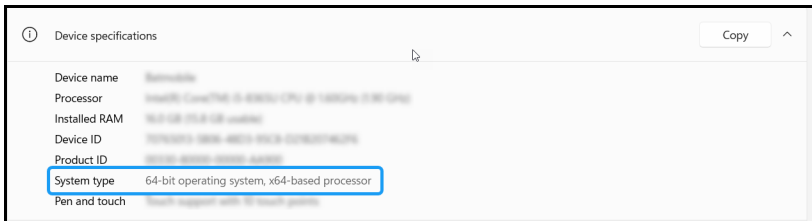


Figure 1.2: System type

Installing Vidiot onto a device

Vidiot is hosted on [SOURCEFORGE](#), an online website with a variety of open-source software.

Downloading Vidiot

To download Vidiot, click **Download** on the SOURCEFORGE page.

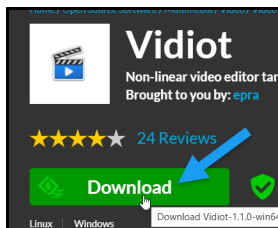


Figure 1.3: Vidiot download button

Vidiot will begin downloading in a few seconds.

Installing Vidiot

Once your download has completed, you should have an installation file on your computer.

To begin your Vidiot installation:

1. Navigate to your computer's downloads folder.
2. Double-click the Vidiot installer to open it.

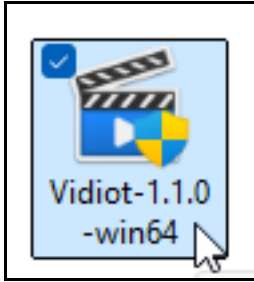


Figure 1.4: Vidiot installer

The Vidiot Setup application opens.

3. Click **Next** on the setup window.

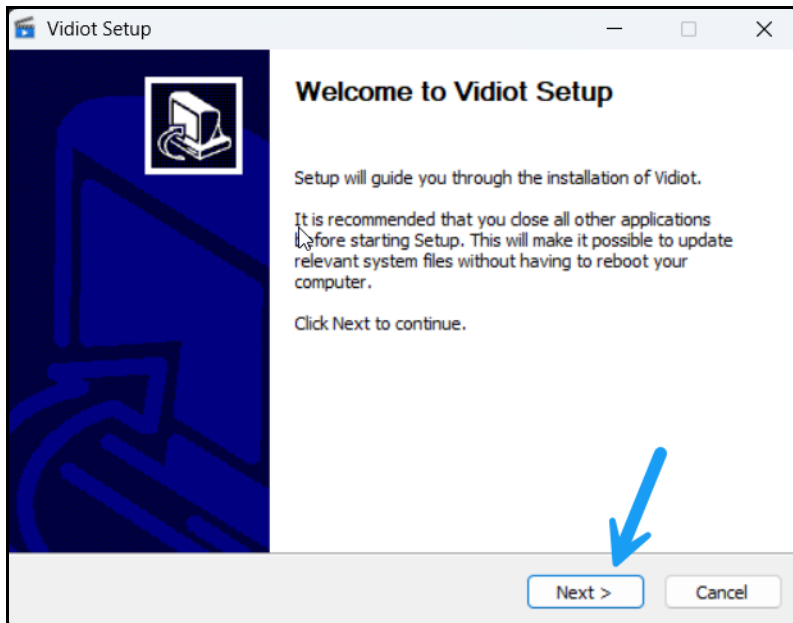


Figure 1.5: Vidiot installer welcome screen

4. Click **I Agree** on the license agreement page.

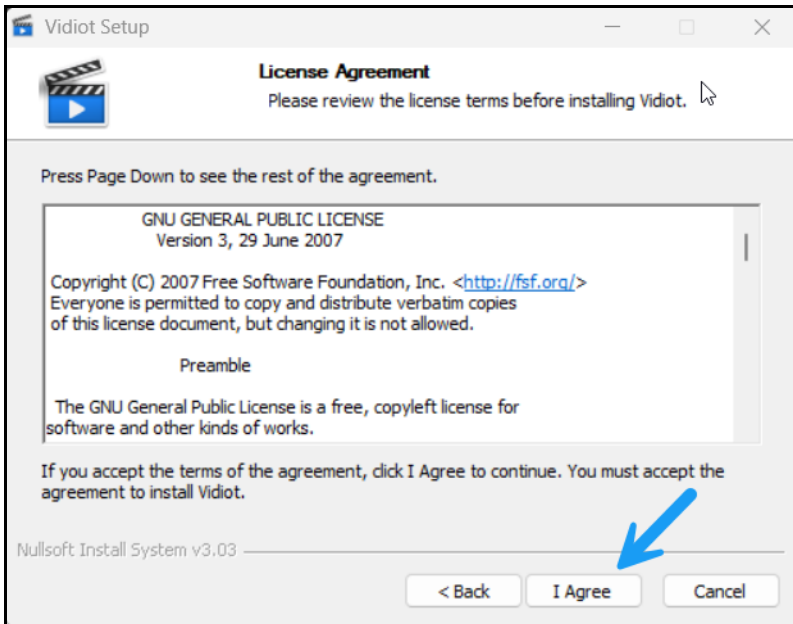


Figure 1.6: Vidiot license agreement page

5. Click **Next** on the install location page.

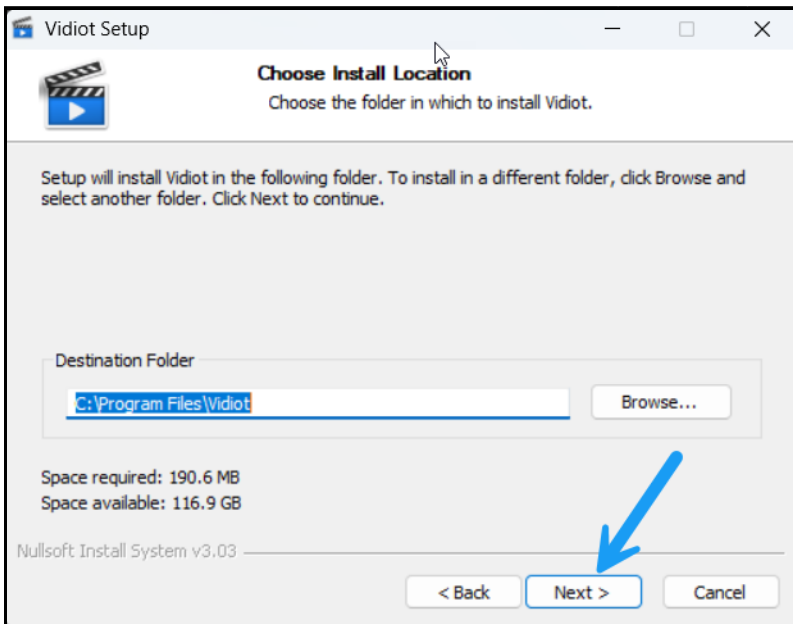


Figure 1.7: Vidiot install location page

6. Click **Install** on the Vidiot components page.

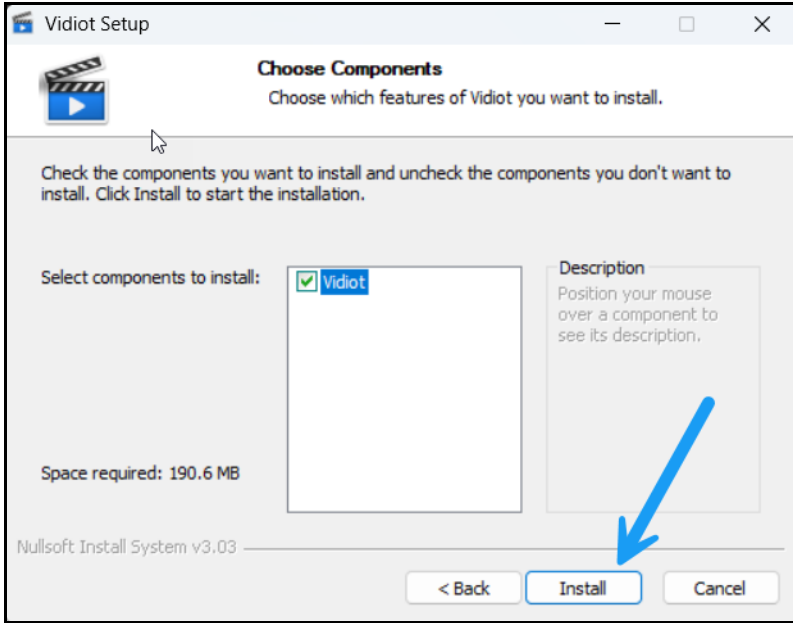


Figure 1.8: Vidiot components page

Vidiot will begin installing onto your computer.

7. Click **Finish** on the completion page.

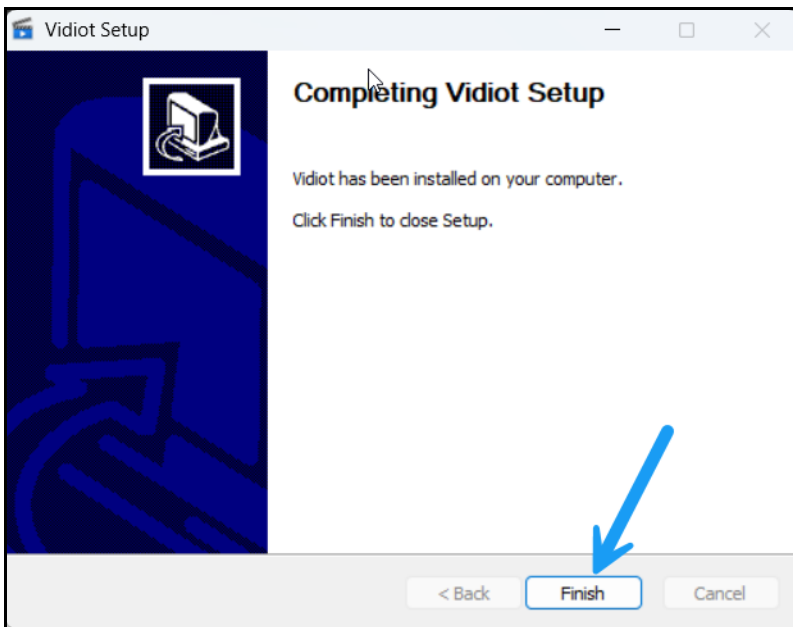


Figure 1.9: Vidiot installation completion screen

Vidiot is now installed on your computer.

Navigating the Vidiot interface

Locating the Vidiot project details, preview, and timelines

Before you begin using Vidiot to bring your video project to life, it is important to understand what the interface is showing you. Once you have a good grasp of how the different components of Vidiot interact with each other, it becomes easier for you to interact with them as well.

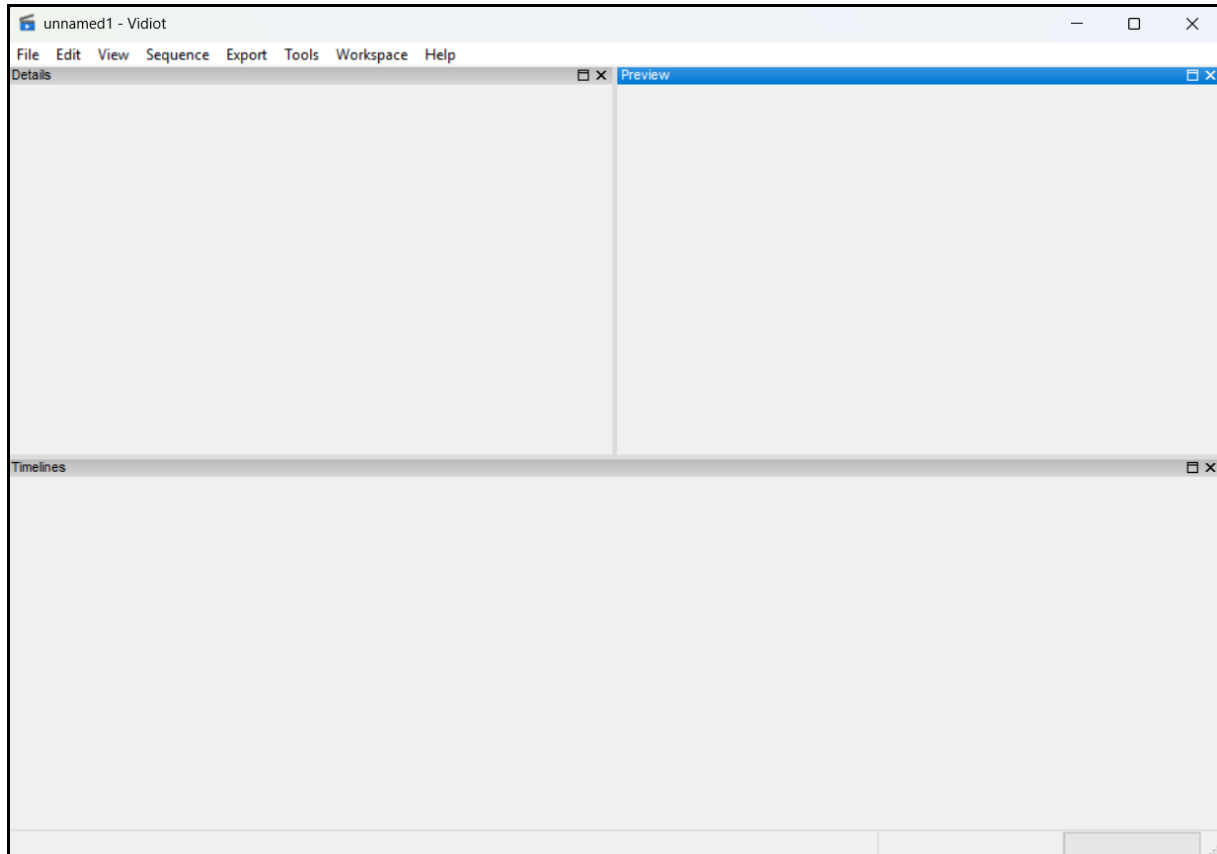


Figure 1.10: Vidiot interface

It can be a bit overwhelming to try and understand the entire interface at once, so this guide will break down the interface into 3 main sections:

- The **Details** pane
- The **Preview** pane
- The **Timelines** pane

The Details Pane

The details pane includes all the information about specific clips inside of your project. When you select a clip from the timeline, it's details will display in this pane. The details include information such as:

- Clip length
- Speed
- Opacity
- Cropping
- Scaling
- Position

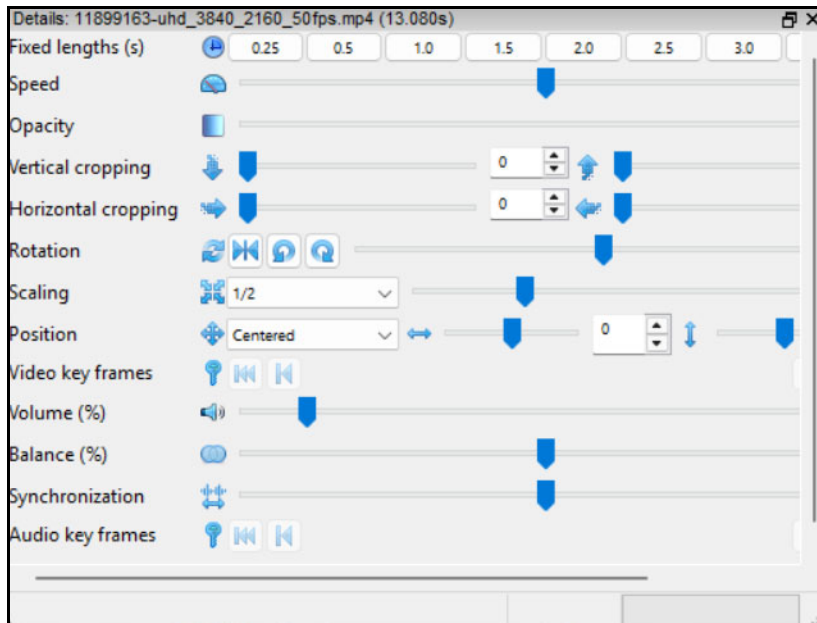


Figure 1.11: Details pane

The details pane allows you to adjust and change the settings of a video clip as you see fit. For example, if your clip has a speed that does not match the rest of your clips, you could adjust the speed in the details pane to have it match the rest of your video. This guide will go into further details about the types of edits you can make, but this is just to give you an idea of what is possible with Vidiot. To read more about what the details pane can do, please see “Deleting and adjusting media in Vidiot” on page 23.

The Preview Pane

The preview pane goes hand-in-hand with the details pane. The edits which you make in the details of your video can be seen in the preview pane. Going on with our example from earlier - if you wanted to adjust the speed and see how it would look in real-time, you can do so from the preview pane.

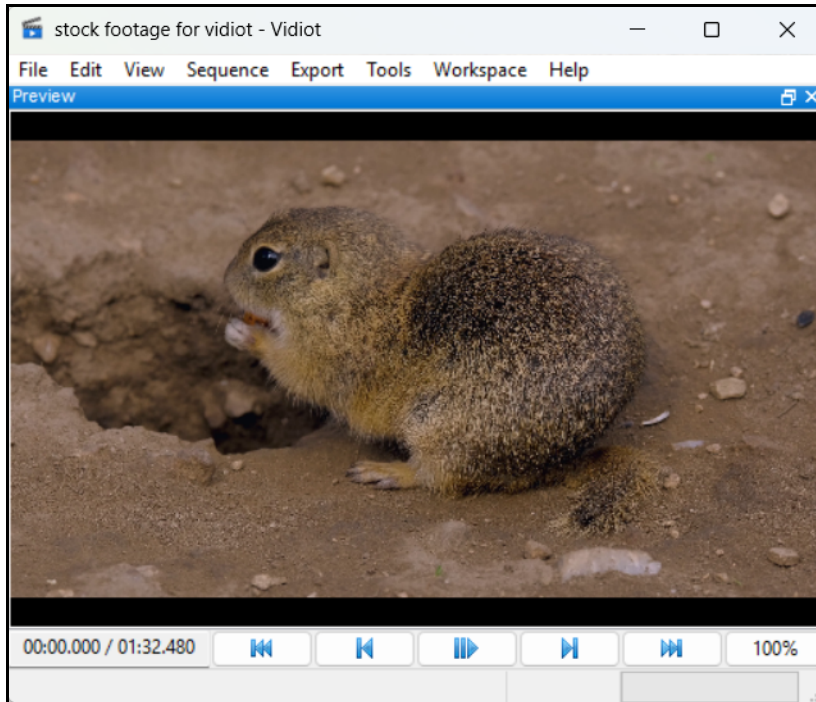


Figure 1.12: Preview pane with stock footage

The preview pane allows you to see all kinds of edits, such as opacity changes, or the addition of captions on-screen, or any of the other edits available in the details pane. The preview pane also has playback controls so that you can repeatedly view your changes, and how your project looks overall.

The Timelines Pane

The timelines pane allows you see all of the video and audio tracks you have imported into your video. In this pane, you can layer and adjust audio and video tracks as well as trim and move them around as you see fit.

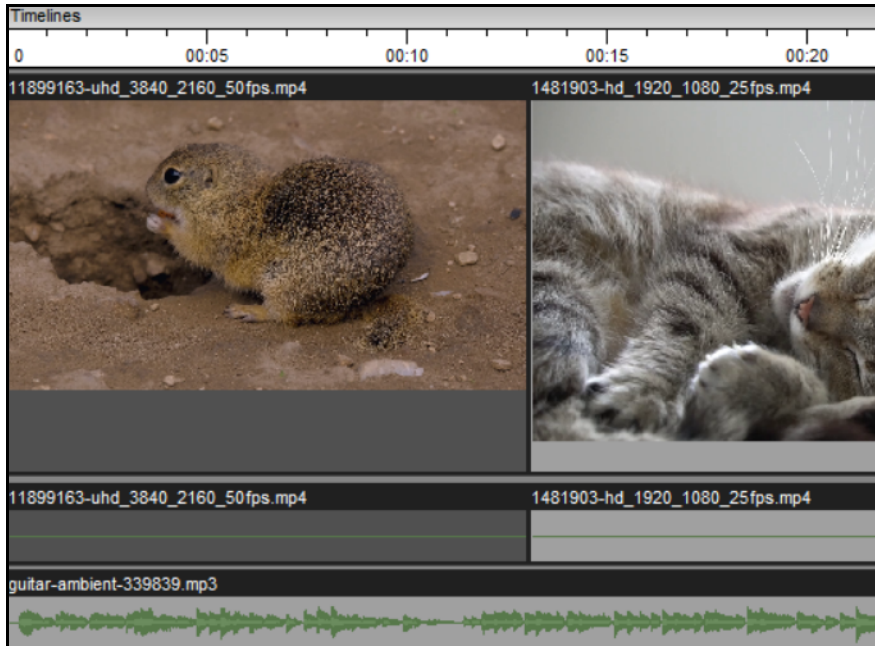


Figure 1.13: Video and audio project timelines

The screenshot above shows you an example of how the different tracks in a Vidiot project are played alongside each other. The timeline shows you two video sources, followed by their respective audios. Underneath, they are playing alongside an audio track. If you wanted to play around with the trimming, speed, or sequence of tracks, the timeline pane is where you can do so.

Identifying the Vidiot project track layers

To understand how these tracks interact with each other, we can look at each track individually. To start, we will look at an MP4 file, which will be part of the video track.

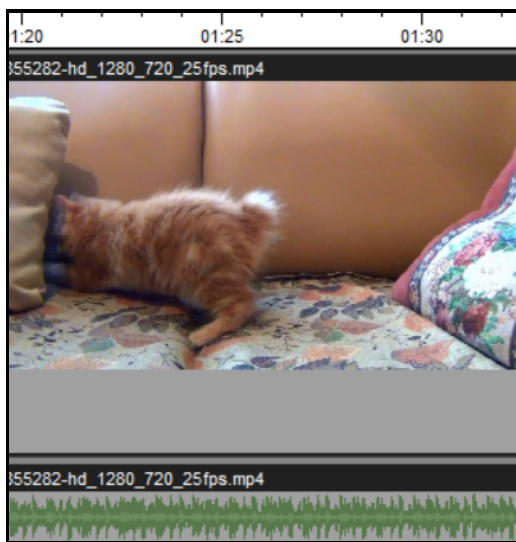


Figure 1.14: Video source with audio

In this screen capture, you could assume that there are two MP4 files playing at the same time. Although Vidiot is capable of playing two video files at once, this assumption is actually incorrect. What the screen capture is actually showing is that the MP4 file already has audio in sync with it. In other words, the MP4 file serves both as a video file, and an audio file. Respectively, the MP4 is both on the video project track layer, and the audio project track layer. But what if we introduced another audio track?

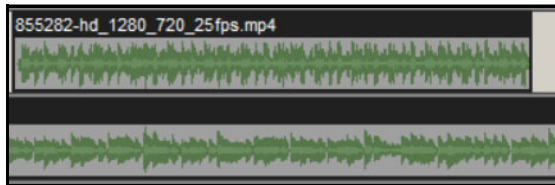


Figure 1.15: Vidiot audio tracks

Often, your video files will already have their own audio, whether it is someone speaking, or music in the background of your video. But if you want a single audio track to play throughout your whole project, you can adjust how it interacts with your video's audio track. Whether that means turning down the volume of either track to help emphasize the other is up to you. The project track layers act as an indicator of how these two tracks sync with each other. If you want to read more about adjusting audio levels, please see "Adjusting the audio levels of media in Vidiot" on page 23.

Understanding the Vidiot playback controls

Rather than clicking back and forth between clips when previewing your video, Vidiot has playback controls that allow you to navigate your video project with more purpose.

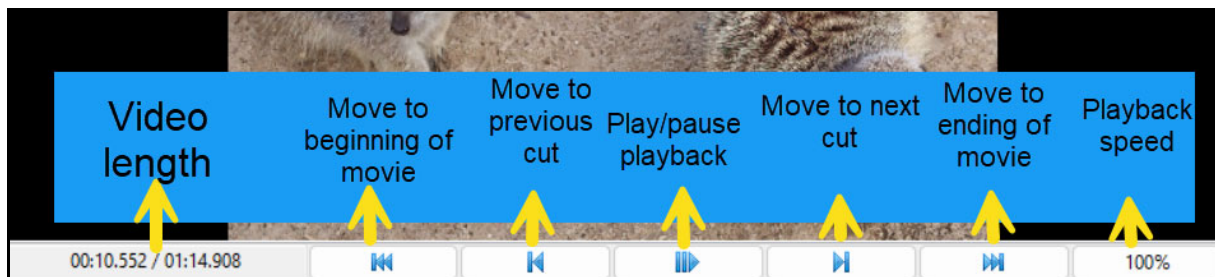


Figure 1.16: Vidiot playback controls

Chapter 2: Creating and managing projects in Vidiot



This chapter discusses the different ways to import your project files into Vidiot and what types of media are compatible with the software. It also goes over how to copy-paste content in the project timeline, as well as how to save and open your video projects.

Starting a new video project in Vidiot

Starting a new project in Vidiot is quite straightforward, but there are a few different ways to do it.

Importing a media folder

If you already know which videos you are going to use in your Vidiot project, you are able to import all of your files at once. You can achieve this by creating a folder on your computer which has every file that you want to import into Vidiot.

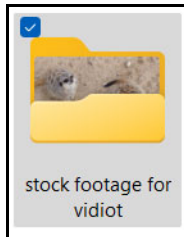


Figure 2.1: Folder files

When you create a new project in Vidiot, you will be given multiple options on how to begin. The first of these options is to select a folder which contains the files you want to use.

To start a project with a media folder:

1. Click **File** in the toolbar.
2. Click **New** in the drop-down menu.



Figure 2.2: Opening a new project in Vidiot

3. Click **Select a folder containing media files for creating a new movie.**

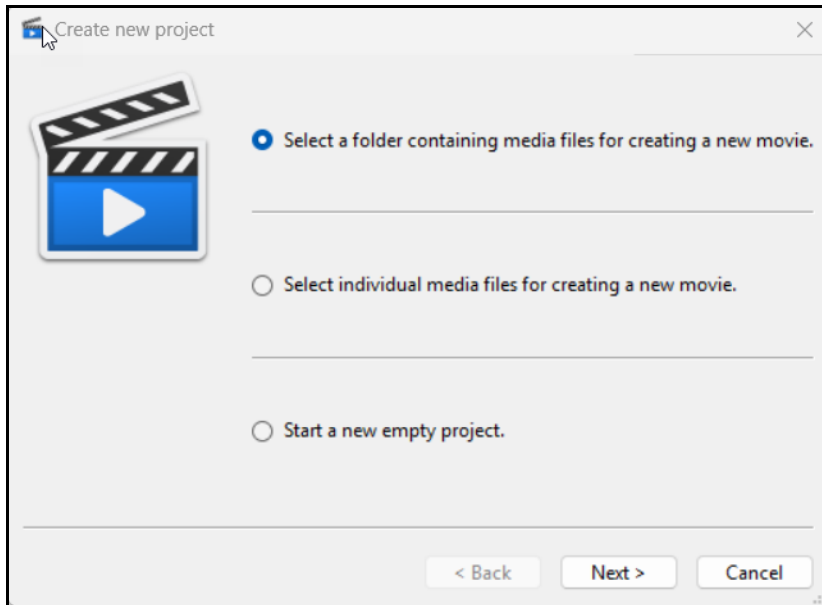


Figure 2.3: Creating a new project via folder

4. Click **Next**.
5. Navigate to the folder which contains your media files in the Windows Explorer pop-up.
6. Double-click the folder.
7. Click **Select Folder**.

Your files will begin loading into Vidiot.

8. Click **Next**.

You will now be asked to decide the frame rate, video resolution, and audio sample rate for your new project. You can read more about this in “Selecting Vidiot export settings and destination” on page 32.

9. Click **Finish**.

You have successfully imported your media folder files.

Importing individual files

If you have media files in multiple locations on your computer, you do not have to round them all up into a single folder. Instead, you can navigate to these individual files and add them into a new project. This is not as efficient as importing an entire folder, but it can also save a lot of time if you know the locations which have your files.

To start a project with individual files:

1. Click **File** in the toolbar.
2. Click **New** in the drop-down menu.
3. Click **Select individual media files for creating a new movie**.
4. Click **Next**.
5. Navigate to where your media files are stored in Windows Explorer.
6. Click on your media file.
7. Click **Open**.

Your file will be imported.

8. To add another file, click **Select files**.
9. Repeat steps 5 to 8 until you have imported all of your necessary files.
10. Click **Next**.

You will now be asked to decide the frame rate, video resolution, and audio sample rate for your new project. You can read more about this in “Selecting Vidiot export settings and destination” on page 32.

11. Click **Finish**.

You have successfully imported your individual media files.

Starting a new project from scratch

If you want to start a project without any media already in mind, you can do so by starting a project from scratch. You can choose this option if you do not have a clear idea of what your final video will look like yet, or if you have not gathered the footage you need for your video. This method of starting a project requires importing media files as you build your project rather than importing them to begin with.

To start a project from scratch:

1. Click **File** in the toolbar.
2. Click **New** in the drop-down menu.
3. Click **Start a new empty project**.
4. Click **Next**.

You will now be asked to decide the frame rate, video resolution, and audio sample rate for your new project. You can read more about this in “Selecting Vidiot export settings and destination” on page 32.

5. Click **Finish**.

You have successfully created a Vidiot project without media.

Importing media tracks into a Vidiot project

Regardless of how you start your project, at a point you may want to add more media content to your final video. If you start your project from scratch, you must add media content anyways. Here are some important points for importing media into your project.

Recognizing file types compatible with Vidiot

Vidiot is compatible with most video, image, and audio file types. The table below shows you which kind of file formats can be imported into your video project.

Video	Audio	Image
MP4	MP3	JPEG
MOV	AAC	GIF
AVI	WAV	PNG
WMV	FLAC	WEBP
MKV	AIFF	
WEBM		

Table 2.1: File Formats

Video and image file types are both imported into video project tracks while audio files are imported into the audio project track. If you come across a file type that is not included in the list shown in the table above, there are many tools available online that can convert your file into a compatible format. MP4, MP3, and JPEG formats are the most common conversion tools available online.

Importing media into an on-going Vidiot project

If you want to add more content into your project, there are a couple of methods to choose from. The first is to drag and drop your content into your project timeline. The other method is to use Vidiot's sequence menu to import content.

Dragging and dropping content into Vidiot

To drag and drop content into your project:

1. Open your Vidiot project.
2. Open the folder which contains the file you want to add to your project.
3. Click and drag the file from your folder, and drop it onto your project timeline.

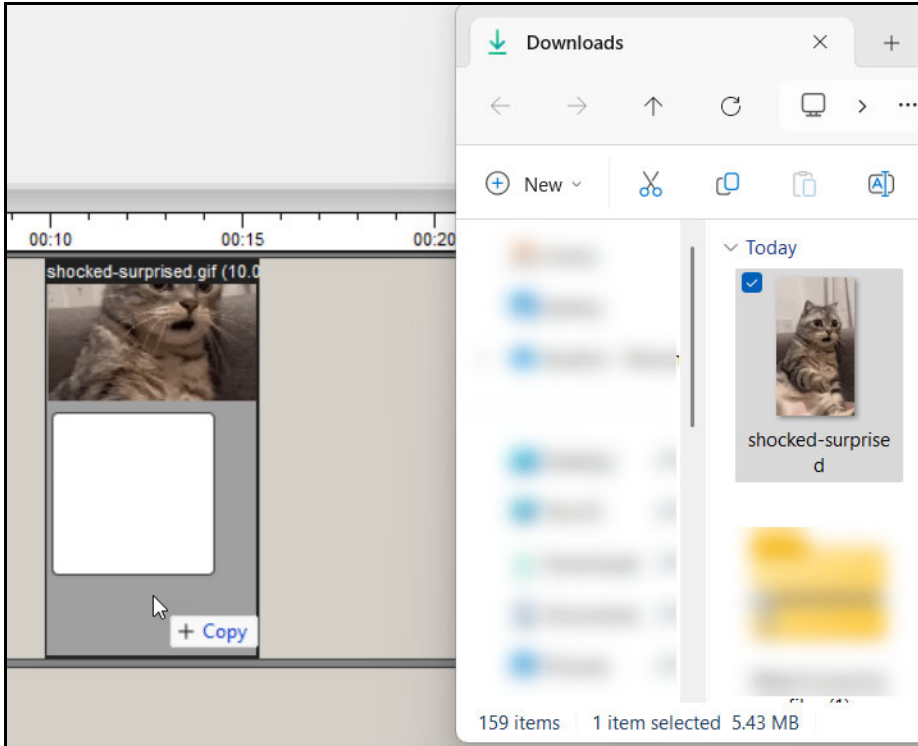


Figure 2.4: Dragging and dropping a file into Vidiot

You have successfully dropped content into the project timeline.

Importing content using the sequence menu

To import content using Vidiot's sequence menu:

1. Open your Vidiot project.
2. Click **Sequence** in the toolbar.
3. Select **Add files** from the drop-down menu.

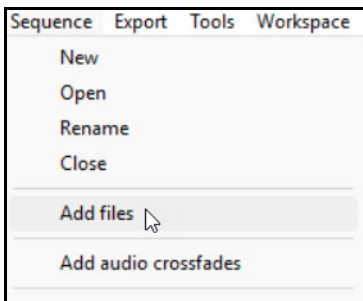


Figure 2.5: Sequence menu

4. Navigate to the file you want to add from the Windows Explorer pop-up.
5. Select the file.
6. Click **Open**.

You have successfully imported your content into the project timeline.

Reusing imported media in Vidiot

During the creation of your project, you may want to re-use a certain video, image, or audio file. For example, you may want to use a sound effect multiple times through your video. You could of course import the file as many times as you need by following the previous instructions, but you could also copy and paste the audio file within your project timeline.

To copy-paste a file within your project:

1. Click on the file in your project timeline so that it is highlighted.
2. Right click the file.
3. Select **Copy** from the pop-up dialog.
4. Click the point at which you want to paste the file again.
5. Right click on the project timeline.
6. Select **Paste at cursor** from the pop-up dialog.

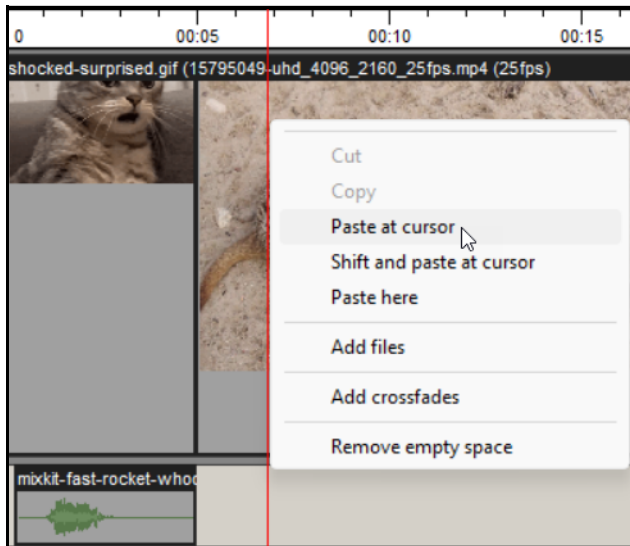


Figure 2.6: Paste at cursor option

Your media has been successfully copied in your project timeline.



Figure 2.7: Copied audio content in the timeline

Managing project files in Vidiot

If you are working on a project across multiple sessions, it is important to how to save and open your files again.

Saving Vidiot project files

When you are finished with your work session or project and want to save your progress, you can do so from the toolbar. Note that this will not convert your project into a final video, or export it into a different file format. Saving your Vidiot project saves all of your edits and timelines, and you can still add or take away content and edits when you open your project again.

To save your Vidiot project:

1. Click **File** in the toolbar.
2. Select **Save As...** from the drop-down menu.
3. Navigate to where you want to save your project in the Windows Explorer pop-up.
4. Rename your file if required.
5. Click **Save**.

Your Vidiot project has been saved.

Opening Vidiot project files

When you want to open a Vidiot project file again, you can do so by navigating to where you saved your project and opening it again. However, you can also open the project again from within Vidiot.

To open a project within Vidiot:

1. Open Vidiot.
2. Click **File**.
3. Select **Open...** from the drop-down menu.
4. Navigate to where you saved your project in the Windows Explorer pop-up.
5. Click on your project file.
6. Click **Open**.

Your Vidiot should begin populating with all of your saved content and edits.

Chapter 3: Editing video and audio content in Vidiot



This chapter discusses the editing features available in Vidiot, and how to use them. It goes over points such as adjusting media lengths, splitting clips, and deleting media. It also touches on how to change the scale and crop of video clips.

Managing audio and video segment lengths in Vidiot

During the creation of your video, there may be points where you want to line up the beginning or ending of an audio or video clip better with another piece of media. Vidiot allows you to play around with media lengths so that your project can look exactly how you want.

Trimming audio and video clips in Vidiot

If you wish to trim the beginning or the ending of a video or audio clip in Vidiot, it is quite straight forward.

To trim a segment:

1. Click on the clip you want to trim.
2. Move your cursor to the edge of the clip.

When you do this, your cursor should display as a small red bracket.



Figure 3.1: Trim bracket cursor

3. Click and drag the edge of the clip to trim and adjust its length.
4. Let go of click when you have trimmed what you need.

Your clip is now trimmed.

Splitting audio and video clips in Vidiot

Splitting a clip means to cut up a clip into smaller pieces. This allows you to take multiple parts of a video and arrange them how you see fit. A use case for this could be having two camera angles of a conversation. You could split the video clips so that they flow back and forth between the two angles while sharing the same audio. Another use case for splitting a clip could be a song stopping at one point, and starting again at another point.

To split a clip:

1. Click on the clip you want to split.
2. Click where on the timeline you want the clip to be split.

This section will be indicated with a thin red line extending down the project timeline.

3. Press **A** on your keyboard.

Your clip is now split at the marker.

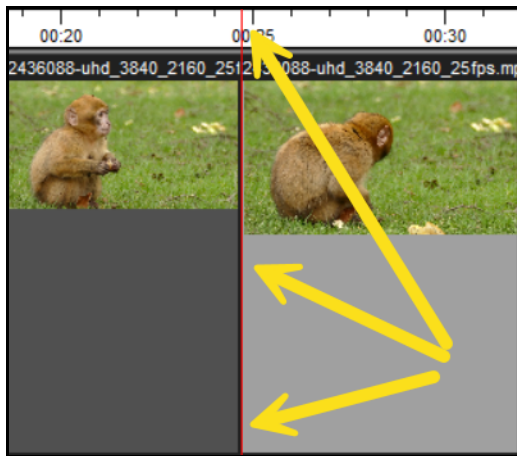


Figure 3.2: Split video clip

Rearranging segments in Vidiot

Once you have split your clip, you can rearrange when each segment plays. You can also do this with full, non-segmented media as well. Additionally you can also overlay two clips by creating two video tracks. To read more about this, please see “Creating additional video tracks” on page 28.

To rearrange segments:

1. Click on the segment you want to move in the project timeline.
2. Right click on the segment.
3. Select **Cut** from the menu.
4. Click where you want the segment to be placed on your project timeline.
5. Right click on the project timeline.
6. Select **Shift and paste at cursor** from the pop-up menu.

Your media clip will be pasted and shift the surrounding clips further up or down the timeline to make room.

Deleting and adjusting media in Vidiot

While creating your project you may decide that you do not like the way a certain clip displays in your preview. You may choose to adjust how it looks, or even delete it all together.

Deleting media in Vidiot

There are two ways to delete media in Vidiot. The first is to delete the media and replace it with empty space, and the second is to delete it, but also trim the space it had taken prior to being deleted. In other words, you could delete the clip and leave room for more media to be inserted, or you could delete the clip and have the other parts of your project shift to connect at that section.

To delete media:

1. Select the media you want to delete in the project timeline.
2. Right click on the project timeline.
3.
 - Select **Delete selected** from the pop-up menu to delete the media and leave an empty space.
 - Select **Delete and Trim selected** from the pop-up menu to delete the media and shift the rest of your project in.

Adjusting the audio levels of media in Vidiot

Changing the audio level of video and audio clips in Vidiot is simple.

To change the audio level:

1. Click on the media you want to change the audio for.
2. Adjust the volume slider in the **Details** panel.

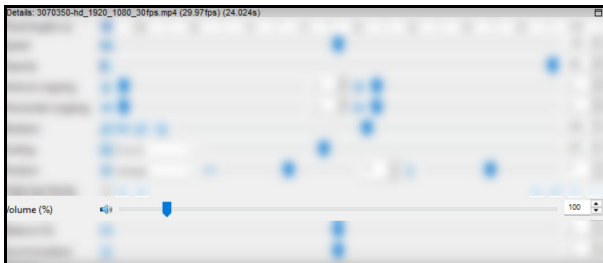


Figure 3.3: Volume slider in details panel

Cropping videos in Vidiot

Vidiot has a built-in cropping tool to adjust how videos are displayed in your project. You can use this tool to crop off parts of a clip that you do not want in the frame. The tool works by giving you sliders to adjust how many pixels you want to crop out of the frame from the top, bottom, left, and right sides of your video.

To crop a video:

1. Click on the video you want to crop.
2. Navigate to the **Details** panel.
3. Adjust the crop using the **Vertical cropping** and **Horizontal cropping** sliders.

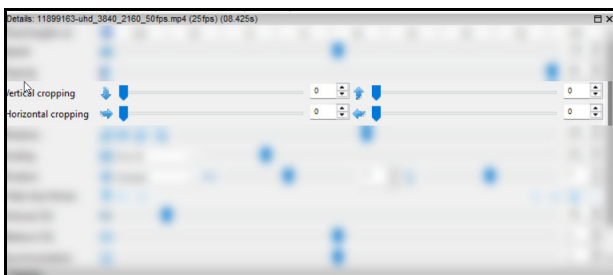


Figure 3.4: Cropping sections in details panel

Your video is cropped from the selections you made.

Changing the scale of videos in Vidiot

Vidiot automatically adjusts all of your imported video content to fit to fill the resolution that you chose when creating your project. However, this scaling can be changed to increase or reduce the scale of your footage.

To change the scale of your footage:

1. Click on the media you want to change the scale for.
2. Navigate to the **Details** panel.
3. Adjust the scale of your video using the **Scaling** slider or drop-down menu.

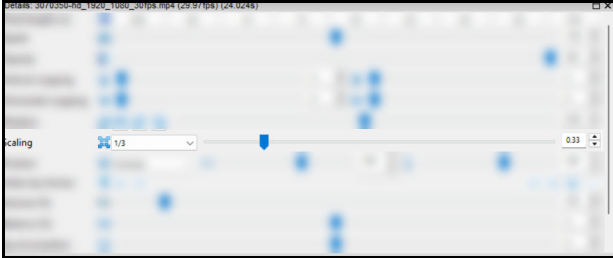


Figure 3.5: Scaling section in details panel

Your video is scaled from the selections you made.

Chapter 4: Adding video transitions and text to a Vidiot project



This chapter discusses a few different ways on how to add video transitions in between your video clips. It also goes over how to add titles to the project timeline, and how to overlay them on video clips.

Applying scene transitions between clips in Vidiot

When creating your video project, you will have sections between clips that stop one video to play the next. To create a pleasant viewing experience, it is common to add scene transitions between these clips. Incorporating scene transitions to videos allow for a clear connection from one scene to the next. Without scene transitions, the cut from one clip to the next can seem abrupt to a viewer. Vidiot has a variety of scene transitions to choose from so that you can decide what fits best for your content.

Setting scene transitions and durations in Vidiot

When adding scene transitions in Vidiot, you need to have an idea of what kind of transition you want. For example, you can have a transition begin at the ending of the previous clip on your timeline, or you can have the transition begin when the previous clip has completely finished playing. Feel free to play around with this idea and see what works best for your project.

Transitioning between videos

To add a scene transition between videos:

1. Click on the video you would like to merge with a transition from the video before it.
2. Right click on the project timeline.
3. Select **Fade from previous** in the pop-up menu.

Your scene transition has been added to the timeline.

Transitioning at the start of a video

To add a scene transition to the beginning of a video:

1. Click on the video you would like to begin with a transition.
2. Right click on the project timeline.
3. Select **Fade in** from the pop-up menu.

Your scene transition has been added to the timeline.

Transitioning at the end of a video

To add a scene transition to the ending of a video:

1. Click on the video you would like to end with a transition.
2. Right click on the project timeline.
3. Select **Fade out** in the pop-up menu.

Your scene transition has been added to the timeline.

Setting transition details

Vidiot has a large list of transitions to choose from. Once you have set your transition using the steps from before, the software automatically chooses a fade-in or fade-out transition. This transition can be changed using the details pane. The duration of the transition can also be changed in the same section. The duration can be adjusted so that the transition can begin well before your first clip ends.

Picking a transition type

To pick a transition:

1. Click on the transition you wish to adjust in your project timeline.

The details pane will update to show transition options.

2. Click on the **Type** drop-down menu.

The drop-down menu opens with a list of transition options.

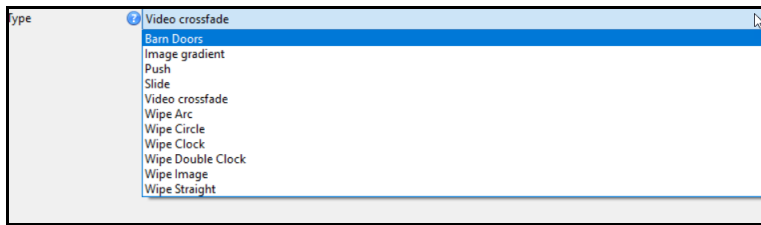


Figure 4.1: Type drop-down menu options

3. Select a transition from the list.

Your new transition has been applied.

Picking a transition duration

To pick a transition duration, click on any of the options available in the **Fixed lengths** section of the transition details. The options range from 0.25 seconds to 10 seconds.



Figure 4.2: Timed transition durations

Inserting on-screen text to a Vidiot project

Vidiot has the ability to both show a title card on its own screen, as well as overlaid on a video. This gives you the freedom to incorporate text in your preferred method.

Adding titles in Vidiot

Putting text onto the screen in Vidiot is useful for when you want to introduce your next clip with a stand-alone title. The software allows you to adjust the font, text size, and position to give you room to play around with different settings.

To add a stand-alone title:

1. Right click on your project timeline.

The pop-up menu displays.

2. Click **Add title**.

The title card has been added to your project timeline.

3. Drag the title card to where you want it on the project timeline.
4. Click on the **Title text** box in the details pane.
5. Type your title text.

You have successfully created a stand-alone title.

Overlaying titles on video clips in Vidiot

If you want text to appear over-top a video clip, it requires a bit of setup. You must have two video tracks in your project in order to overlay text on a clip. Creating a second video track allows two instances of visuals to display at the same time.

Creating additional video tracks

To create a video track:

1. Navigate to the **toolbar**.
2. Click **Sequence**.

The drop-down menu displays.

3. Click **Add video track**.

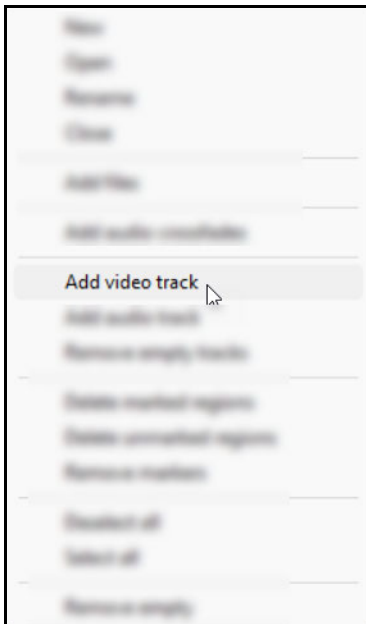


Figure 4.3: Video track option under sequence

An additional video track has been added to the project timeline.

Overlaying a title on a video

Once your second video track has been created, you are now able to add titles on this track to display over your first track.

Note: When working on your project, remember that the video track that is higher on your timeline will display over the video track underneath. In other words, if you want the title to appear over your clip, the title must be placed in the video track above the track with your target clip.

To create an overlaying title:

1. Right click on the top video track.

The pop-up menu displays.

2. Click **Add title**.

The title card has been added to your top project timeline.

3. Drag your title card to where you want it to appear on the project timeline.
4. Click on the **Title text** box in the details pane.
5. Type your title text.

You have successfully created an overlaying title.

Adjusting titles in Vidiot

Vidiot allows you to customize all aspects of your titles on your timeline using the details pane. There are many things you can adjust about your title text. Read Table 4.1 for more information about the customizations possible with on-screen text.

Name	Function
Length	Determines how long the title will stay on screen
Opacity	Determines the scale of how transparent to opaque the text will look
Vertical cropping	Crops your text from the top or bottom
Horizontal cropping	Crops your text from the left or right
Rotation	Rotates your text
Scaling	Changes the scale of your text
Position	Changes the position of your text
Title font	Changes the font, size, italicization, and bolding of your text
Title shadow	Changes the shadow of your text

Table 4.1: Title customizations

Chapter 5: Reviewing and exporting a project in Vidiot



This chapter discusses the final steps in your video creation, such as how to preview your video and how to export it. It goes over details of exporting, and which settings are commonly used for videos on the internet.

Previewing the video timeline before rendering a Vidiot project

Once you have completed assembling all of your video clips, audio clips, transitions, and titles on your project timelines, you are ready to view your project from beginning to end. Watching the culmination of all your edits can help you pinpoint areas that you are satisfied with, and areas that may still need a bit of tweaking.

To preview your video:

1. Click anywhere on your project timeline.
2. Click **Move to the beginning of the movie.**



Figure 5.1: Move to beginning of movie icon

Your project cursor is now at the start of your project timeline.

3. Click **Start/stop playback of the movie.**



Figure 5.2: Start/stop playback icon

Your video will begin playing from the beginning.

Configuring and exporting your video

Once you decide that your video project is ready to be exported, it is good practice to double check and tweak your export settings. Your export settings include details such as where your rendered video will be saved, the video and audio codec of your render, and the video and audio bit rate.

Selecting Vidiot export settings and destination

To select your export settings:

1. Click **Export** in the toolbar.

The drop-down menu displays.

2. Click **Settings**.

The Export window displays.

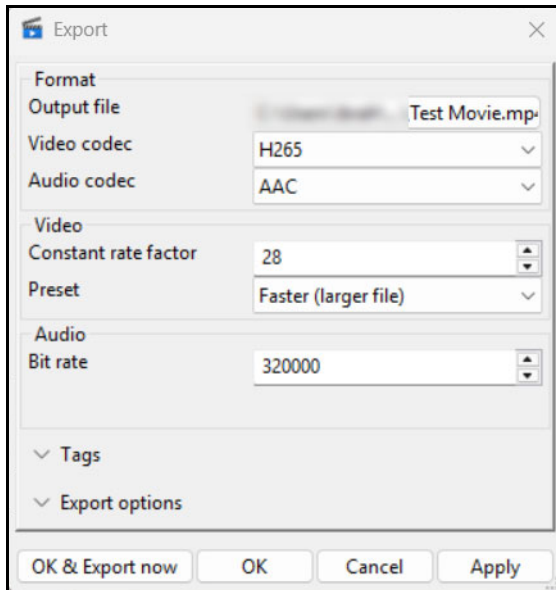


Figure 5.3: Export window settings

3. Click the **Output file** box.

Windows Explorer displays.

4. Navigate to the destination where you want your rendered video to save.
5. Click **Save**.
6. Click the **Video codec**¹ drop-down menu.

The video codec menu displays.

7. Select your preferred video codec.

Note: **H265** and **H264** are the most commonly used video codecs, and are compatible with most video hosting websites and applications.

8. Click the **Audio codec** drop-down menu.

The audio codec menu displays.

9. Select your preferred audio codec.

Note: **FLAC** and **AAC** are the most commonly used audio codecs, and preserve the quality of your audio.

10. Click the **Constant rate factor** box.
11. Type in your preferred constant rate.

Note: **Constant rate factor** is a value between 0 and 51 that balances the bit rate or quality of your video data. To maintain high quality, a value between 18 and 23 is recommended.

1. A codec, or a coder-decoder, is what affects your file compression and decompression. It can pack more or less information depending on your export settings.

12. Click the **Bit rate** box.
13. Type in your preferred audio bit rate.

Note: The most commonly used audio bit rate is 320,000. This value maintains good audio quality without using too much storage.

14. Click **OK**.

Your video export settings have been saved.

Exporting a Vidiot project

To export your video:

1. Click **Export** in the toolbar.

The drop-down menu displays.

2. Click **Entire timeline**.

The Exporting Movie window appears.

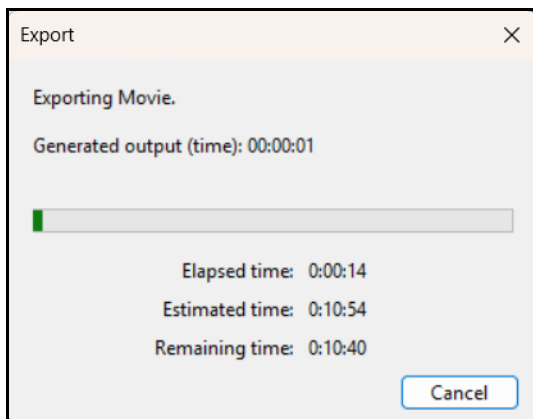


Figure 5.4: Exporting movie progress

Your video has been successfully exported.

Appendix A - Keyboard Shortcuts

The keyboard shortcuts listed below allow you to work more efficiently once you have become comfortable using Vidiot. The shortcuts allow you to save time by inputting commands that would otherwise need a menu to be clicked or selected.

Shortcut	Use	Shortcut	Use
ESC	Cancel mouse operation	V	Focus View
T	Add title at cursor	L	Linked selected clips
SHIFT	Begin/end region marking	CTRL + SHIFT + V	Make room and paste clip
CTRL + C	Copy selected clips	END	Move to end
P	Fade from previous	CTRL + RIGHT	Move to next cut
I	Fade in	RIGHT	Move to next frame
O	Fade out	CTRL + LEFT	Move to previous cut
N	Fade to next	LEFT	Move to previous frame
CTRL + X	Cut selected clips	HOME	Move to start
DEL	Delete clips	D	Toggle snapping when dragging clip
SHIFT + DEL	Delete clips and shift	CTRL + V	Paste clips
C	Delete empty region	SPACE	Play/pause
CTRL + D	Deselect all clips	CTRL + SPACE	Play/pause with buffer
[Extend clip from beginning	CTRL + A	Select all clips
]	Extend clip from end	A	Split clips at cursor

Table A.1: Keyboard shortcuts

Appendix B - Troubleshooting

While you are using Vidiot you may run into issues that cause the application to freeze or crash. You may also find yourself in situations where your media files are incompatible. Here are some tips and tricks to help you in these potential situations.

Closing Vidiot when the client is unresponsive

Vidiot is an open-source software that is constantly being updated. Sometimes an update may be unstable and freeze while you are working on your project. If you find yourself in this situation and closing the application does not work, you must use Windows Task Manager to close it instead.

To force close Vidiot using Windows Task Manager:

1. Press control, shift, and escape at the same time.

Windows Task Manager displays.

2. Scroll down the list of processes until you see Vidiot.
3. Click **Vidiot**.
4. Click **End task**.

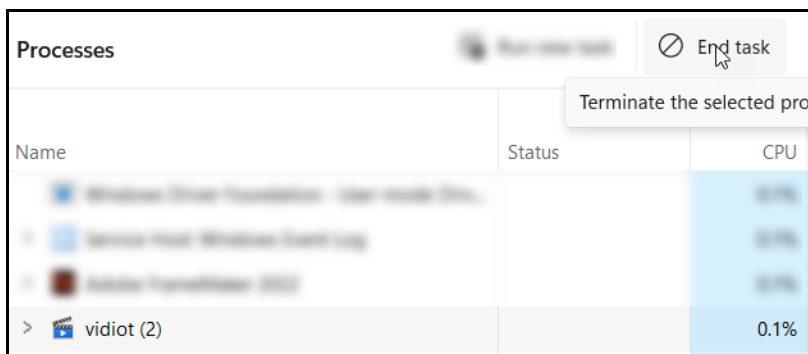


Figure B.1: Closing Vidiot in Windows Task Manager

Vidiot has been closed.

Running Vidiot in compatibility mode

Sometimes Vidiot may have trouble running on a modern system. Luckily, Windows has compatibility options available for using applications that may run better on an older system software. If Vidiot gives you trouble while launching the application, try running it in compatibility mode.

To run Vidiot in compatibility mode:

1. Right click on **Vidiot**.

The pop-up menu displays.

2. Click **Properties**.
3. Click the **Compatibility** tab.
4. Select the check-box for **Run this program in compatibility mode for:**

The Windows drop-down menu becomes available.

5. Click the Windows drop-down menu.
6. Click **Windows 8**.
7. Click **apply**.

Vidiot will now run in compatibility mode for Windows 8.

Note: If Vidiot still does not run, try clicking a different version of Windows from the menu.

Converting media files using on-line tools

If you are having trouble with your audio or video files being incompatible with Vidiot, or not playing correctly in your project timeline, you can try converting the file type. There are plenty of tools available online to achieve this.

Cloud convert is a free file converter with limited conversions per day. This converter allows you to transform all kinds of file types, including audio and video conversions. If you want to check which file types are compatible with Vidiot, please see “Recognizing file types compatible with Vidiot” on page 15.

Try using Cloud convert's:

- [Video converter](#)
- [Audio converter](#)

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